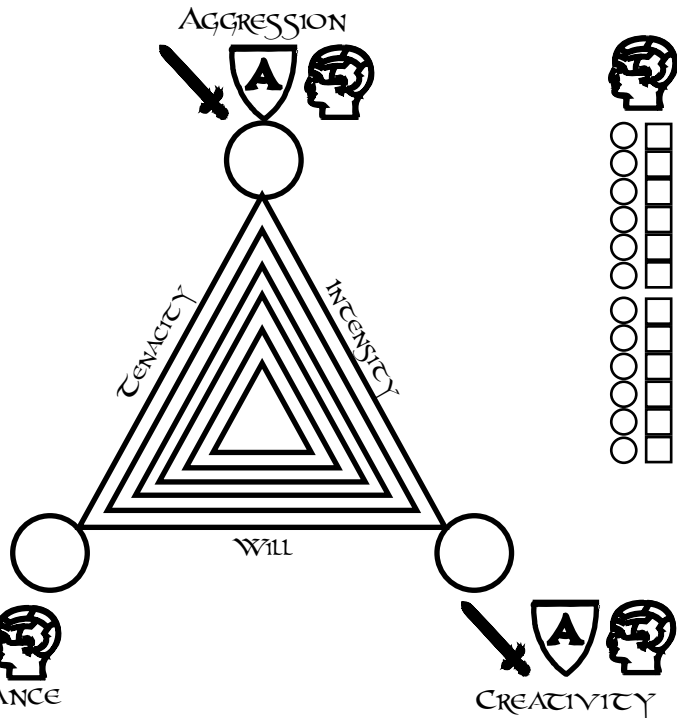
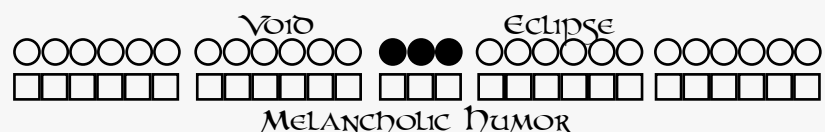
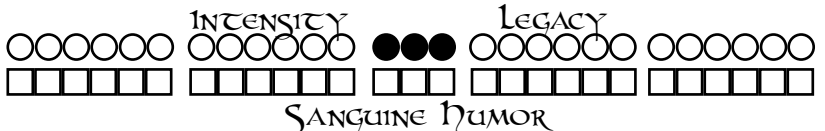
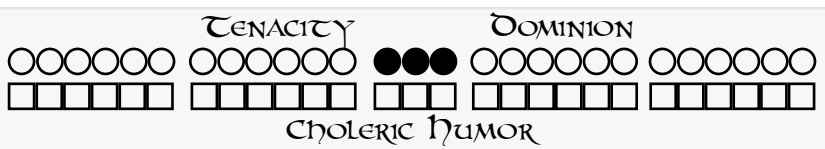
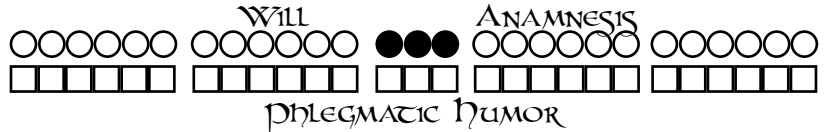


LEGACY _____
 APPROACH _____

PRIMARY TRAITS



HUMORS



AMARANTHINE

ROMANCE • VENDETTA • ETERNITY

INFLUENCES	RANKS	EXCEPTIONS	RANKS	APTITUDES	RANKS
_____	000	_____	000	_____	000
_____	000	_____	000	_____	000
_____	000	_____	000	_____	000
_____	000	_____	000	_____	000
_____	000	_____	000	_____	000
_____	000	_____	000	_____	000

LEGERDEMAIN	RANKS	SORCERY	RANKS	ENCHANTMENT	RANKS
_____	000	_____	000	_____	000
_____	000	_____	000	_____	000
_____	000	_____	000	_____	000
_____	000	_____	000	_____	000

THAUMATURGY _____
 MIRACLES _____

COMPETENCIES

MAGIC

- ### CLASH
- Determine relevant Competency.
 - Spend Humors for Privilege. Each Humor spent adds 2 dice, up to 6.
 - Roll 6 dice.
 - Compare dice to Target Number, based on Competency. Count Successes.
 - Compare Successes to Goal.
 - If desired, Escalate. Each Escalation raises the Goal by one.

- ### ESCALATIONS
- #### RECALLING ANAMNESIS
- Spend 1, 3, 6, or 10 Anamnesis. Gain 1, 2, 3, or 4 Ranks of a Competency, respectively. Recall a flashback to when your character exhibited that degree of skill in a past life.
- #### CALLING ON DOMINION
- Spend 1 Dominion. Roll Character Value plus Dominion. Add that roll to your Clash thus far. If you fail the roll, you will suffer a calamity later on.

Target Numbers by Competency

Ranks	Target Numbers
No Ranks	6
Basic (1)	5, 6
Intermediate (2)	5, 6
Master (3)	4, 5, 6
Epic (4)	3, 4, 5, 6

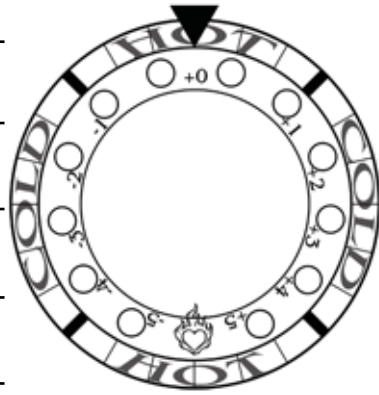
- #### RISKING COMPETENCY
- Spend 1 Sanguine Humor. Roll Character Value plus your Competency Ranks. Add that roll to your Clash thus far. If you fail the roll, you lose a point of the Competency.
- #### INVOKING THE VOID
- Gain up to six Melancholic Humor. Roll that number, plus Character Value, plus Void Ranks. Add that roll to your Clash thus far. All ones on this roll add Melancholic Humor. If Melancholy exceeds Void, you must Vent.

CLASHES AND ESCALATIONS

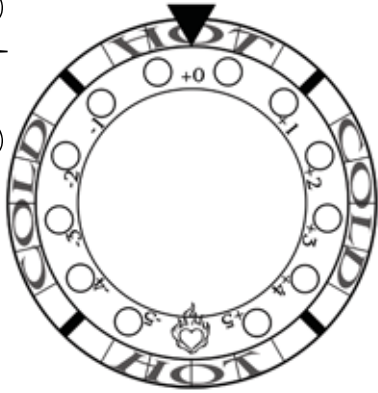
RELATIONSHIPS



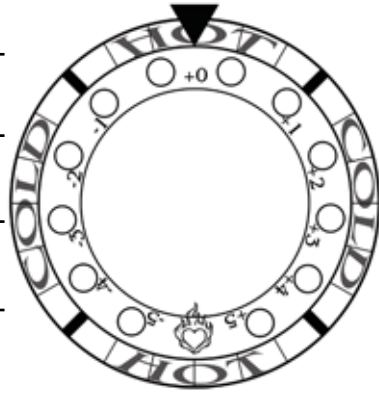
CHARACTER _____
ALWAYS _____
ONCE _____
SOMETIMES _____
NEVER _____



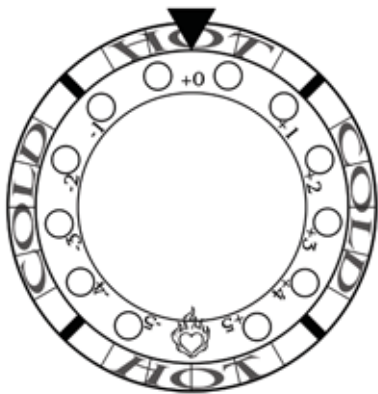
CHARACTER _____
ALWAYS _____
ONCE _____
SOMETIMES _____
NEVER _____



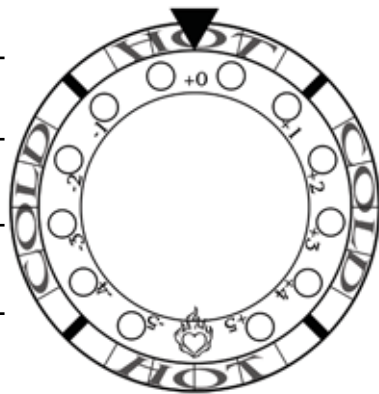
CHARACTER _____
ALWAYS _____
ONCE _____
SOMETIMES _____
NEVER _____



CHARACTER _____
ALWAYS _____
ONCE _____
SOMETIMES _____
NEVER _____



CHARACTER _____
ALWAYS _____
ONCE _____
SOMETIMES _____
NEVER _____



CHARACTER _____
ALWAYS _____
ONCE _____
SOMETIMES _____
NEVER _____